

 PROJECT #2 PROPOSAL

**Name(s): Owen Wilson and Julien L’Huillier**

**Team Name: Our Reality**

**Part A: Project Ideas & Objectives**

**make a vr game that works with the oculus rift or use source hammer to make cs: GO maps and play them in vr . we also plan to make a series of mini games to show off what the oculus rift can do.**

**Part B: Electronic Resources (Make sure hyperlinks are active!)**

<https://unity3d.com/learn/tutorials/s/virtual-reality>

<https://www.oculus.com/experiences/rift>

[**https://developer.oculus.com/documentation/unity/1.10/concepts/unity-tutorial-rollaball-intro/**](https://developer.oculus.com/documentation/unity/1.10/concepts/unity-tutorial-rollaball-intro/)

**Part C: Materials & Designs**

**oculus rift headset and controllers, sensors, Xbox one controller, computer, vr body, oculus rift app, steam, cs: GO SDK, keyboard and mouse, monitor,**

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