TEACHER: A. Hallihan

COURSE DESCRIPTION:

The objective of this course is for students to construct technological solutions to real-world problems. Students will identify a problem, develop a plan, research/collect data, analyze a design, implement a plan, and test their solution. The course follows Coop (MAKE) 120 where students continue to apply the 4 C's...Creativity, Critical Thinking & Problem Solving, Collaboration, and Communication in the MVHS MakerSpace. Students will develop a detailed project proposal, develop an instructable to journal their progress and present their results to not only their peers but also invited guests.

SCOPE AND SEQUENCE:

- Creating an Instructable
 - Researching a topic of interest & developing a project proposal
 - Components of an effective instructable
 - Documenting your work...text, pictures & video essentials
- Project #1 Presentation
- Developing a Business Model
 - Unique value propositions
 - Cost structure and revenue streams
- Project #2 Presentation

| EVALUATION: | Project Proposals/Instructables/Tech Activities | 50 % |
|-------------|---|------|
| | Project #1 Presentation/Videos | 25 % |
| | Project #2 Presentation/Videos | 25 % |

EVALUATION COMPONENTS:

Documentation...

- Submit an engineering proposal and/or business model that outlines your project objectives.
- Detailed instructable of project with text, pictures and videos (2 instructional & 1 product showcase).

Tech Activities...

Complete two of the following with shared documentation to showcase your involvement...

- 8 hours of MakerSpace Leadership during lunch and/or after school (log to be maintained and signed).
- Lesson delivered at either Elementary or Middle School level.
- SuperPower/Youth Entrepreneurship Challenge [February 23rd Application Deadline].
- Sumobot Competitor/Team Member [March 21st at Simonds High School].
- STEMFair project with STEMFest participation [March 24th at James M. Hill].
- NB Drone League Racing (regular indoor time trials followed by outdoor race in June).
- Use Beam to mentor projects with another school (log to be maintained and signed).
- Other tech activity that may come up in the semester or idea submitted by the student.

Presentations:

- Develop an engaging presentation for the class that reflects all aspects of your project.
 - Visuals must be included (graphs, charts, pictures, videos).
 - Duration will be 10 minutes and must have an interactive activity for audience.

