



1. Pass In => ICA: Speed, Time and Acceleration **2 Days Late**
  2. Roller Coaster Project - Handout
  3. Vectors - Representing Vector Quantities
  4. Handout: 100 Acre Wood - **HW for P3 and P4**
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5. Understanding Concepts: Page 416, #1, 4, 5, 6, 8
  6. Adding Vectors - Graphically

1. Reference A

Start L       $\vec{d}_1 =$   
End J       $\vec{d}_2 =$

$$\Delta \vec{d} = \vec{d}_2 - \vec{d}_1$$
$$\Delta \vec{d} =$$

