

Ch 1: Perfect Squares & Surface Area

Perfect Squares

- $(1)^2 = 1 \times 1 = 1$
- $(2)^2 = 2 \times 2 = 4$
- $(3)^2 = 3 \times 3 = 9$
- $(4)^2 = 4 \times 4 = 16$
- $(5)^2 = 5 \times 5 = 25$
- $(6)^2 = 6 \times 6 = 36$
- $(7)^2 = 7 \times 7 = 49$
- $(8)^2 = 8 \times 8 = 64$
- $(9)^2 = 9 \times 9 = 81$
- $(10)^2 = 10 \times 10 = 100$
- $(11)^2 = 11 \times 11 = 121$
- $(12)^2 = 12 \times 12 = 144$
- $(13)^2 = 13 \times 13 = 169$
- $(14)^2 = 14 \times 14 = 196$
- $(15)^2 = 15 \times 15 = 225$
- $(16)^2 = 16 \times 16 = 256$
- $(17)^2 = 17 \times 17 = 289$
- $(18)^2 = 18 \times 18 = 324$
- $(19)^2 = 19 \times 19 = 361$
- $(20)^2 = 20 \times 20 = 400$
- $(21)^2 = 21 \times 21 = 441$
- $(22)^2 = 22 \times 22 = 484$
- $(23)^2 = 23 \times 23 = 529$
- $(24)^2 = 24 \times 24 = 576$
- $(25)^2 = 25 \times 25 = 625$

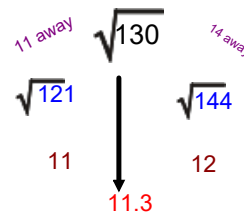
The square root of a number is 25, what is the number

$$\sqrt{x} = 25$$

$$x = (25)^2$$

$$x = 625$$

Bench Marks

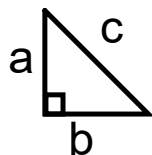


To determine if a decimal is a perfect square

With a calculator - take the square root and if it is a decimal that ends or repeats then it is a perfect square

With a calculator - change the decimal to a fraction and then see if you can take the square root of the top and the bottom

Pythagorean theorem

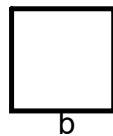


Hypothesis

$$c^2 = a^2 + b^2$$

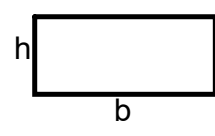
Leg

$$a^2 = c^2 - b^2$$

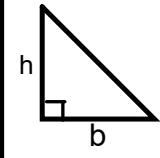


Area = b^2

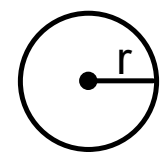
base = $\sqrt{\text{Area}}$



Area = $b \times h$



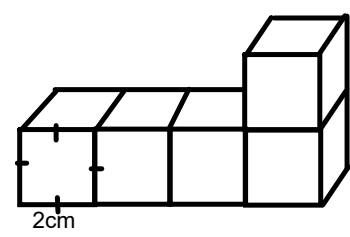
Area = $\frac{b \times h}{2}$



Area = πr^2

C = $2\pi r$

Perimetre is the adding up of all sides



Area of one face

$$A = b^2$$

$$A = 2^2$$

$$A = 4\text{cm}^2$$

5 cubes x 6 faces = 30 faces

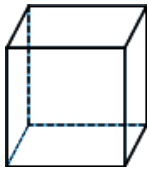
- 8 overlap faces

22 visible faces

x 4cm^2

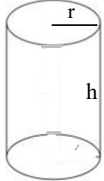
88 cm^2

Surface Area Cube



SA = 6 x (Area of one face)
SA = 6 x (b²)

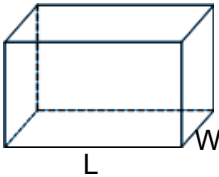
Surface Area Cylinder



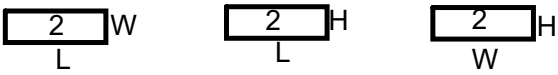
Area of Cylinder = $2\pi r^2 + 2\pi rh$
= 2(3.14) ()² + 2(3.14) () ()

circles
rectangle

Surface Area Rectangular Prism

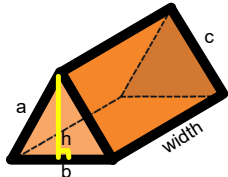
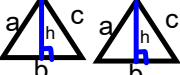
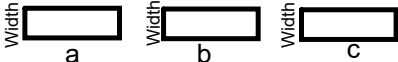


L, W, H



SA = 2(LxW) + 2(LxH) + 2(WxH)

Surface Area Triangular Prism

SA = $2 \frac{(b \times h)}{2} + (a \times \text{width}) + (b \times \text{width}) + (c \times \text{width})$

1 overlap = 2 faces disappear

Surface Area of Composite Shapes
SA of Big + SA of Small - Overlap area

Surface Area of Warehouse
SA of Big + SA of Small - Overlap areas - floors - windows - doors