

Warm Up

Given the sequence 0, 22, 70, 156, 292, 490, 762, ...

Determine the value of t_{75} without using a pencil and paper!

$D_1: 22, 48, 86, 136$

$A_2: 26, 38, 50$

$A_3: 12, 12$ Cubic

X	Y1
75	849742

X=75

Pattern from Levels of Difference??

How can the first term in a sequence be determined using levels of difference?

Let's have a look at an example of each type of sequence:

X	Y ₁
0	0
1	2
2	12
3	30

Plot1 Plot2 Plot3
 $\sqrt{Y_1} \square X^2 - 3X + 2$
 $\sqrt{Y_2} =$
 $\sqrt{Y_3} =$
 $\sqrt{Y_4} =$
 $\sqrt{Y_5} =$
 $\sqrt{Y_6} =$
 $\sqrt{Y_7} =$

X=1

$D_1: 0, 2, 4, 6, 8$

$D_2: 2, 2, 2, \dots$

$$t_n = n^2 - 3n + 2$$

$D_1: 2$



X	Y ₁
0	6
1	25
2	66
3	154
4	281
5	500

Plot1 Plot2 Plot3
 $\sqrt{Y_1} \square 6X^2 + X - 1$
 $\sqrt{Y_2} =$
 $\sqrt{Y_3} =$
 $\sqrt{Y_4} =$
 $\sqrt{Y_5} =$
 $\sqrt{Y_6} =$
 $\sqrt{Y_7} =$

X=1

$D_1: 19, 31, 43, 55, 67$

$D_2: 12, 12, 12, \dots$

$$t_n = 6n^2 + n - 1$$

$$D_1 = a$$



$$D_2 = 2a$$



$$D_3 = 6a$$



$$D_4 = ?$$



In general, the level of the common difference is equal to the degree of the power sequence.

Definition: $n! = n(n-1)(n-2)(n-3)\dots(3)(2)(1)$ [e.g. $5! = (5)(4)(3)(2)(1)$]

If m is the degree of a power sequence, then $D_m = m!a$

e.g if the sequence is quartic, then $D_4 = 4!a = (4)(3)(2)(1)a = 24a$.

$$y = ax^{\textcircled{4}} + bx^{\textcircled{3}} + cx^{\textcircled{2}} + dx^{\textcircled{1}} + e$$

$$4 \times 3 \times 2 \times 1 = 24$$

Warm Up

1. During the power dive of a plane during a stunt show the following heights above the ground at particular times were plotted in the table below:

Time (sec)	0	1	2	3	4	5
Height (m)	80	71	64	59	56	55

0	1	2	3
80	71	64	59

←

- (a) Determine what type of model that this data would follow. Justify your choice! [2]

$D_1: -9, -7, -5, -3, -1$
 $D_2: 2, 2, 2, \dots$

4	5
56	55

- (b) Determine a function $h(t)$ that expresses the height of the plane above the ground at any time t seconds. [2]

$$h = 1t^2 - 10t + 80$$

- (c) What is the closest that the plane will come to the ground? _____ [1]

- (d) Determine the height of the plane after 10.8 seconds: 98.64 m [1]

Quadratic Functions

$$y = ax^2 + bx + c$$

(Parabola)

where "a" and "b" are **coefficients** and "c" is a **constant**

- The functions is said to have a degree of 2 (highest exponent)
- There are 3 forms of a quadratic equation...

GENERAL	STANDARD	TRANSFORMATIONAL
$y = ax^2 + bx + c$	$y = a(x - h)^2 + k$	$\frac{1}{a}(y - k) = (x - h)^2$

where "a" is the **vertical stretch factor**
 "h" is the **horizontal translation**
 "k" is the **vertical translation**



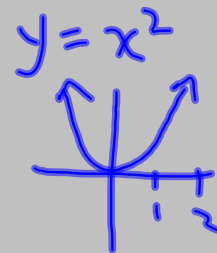
Mapping Notation - a notation that describes how a graph and its standard image are related.

For Quadratic Functions...

$$y = a(x - h)^2 + k$$

↑
opposites

$$(x, y) \Rightarrow (x + h, ay + k)$$



Where the first point from the graph $y = x^2$ maps onto a point in the image graph.

Transformations of the Quadratic Function in Standard Form

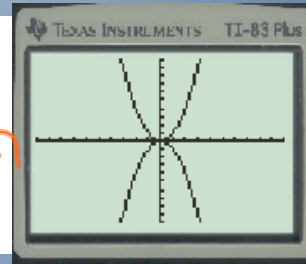
$$y = a(x - h)^2 + k$$

Direction of Opening: (“Look at the sign of the stretch factor”)

- If $a > 0$, then the graph opens upward.
- If $a < 0$, then the graph opens downward.

$$y = (-3)x^2 + x - 7$$

$$y = (3)x^2 + x - 7$$

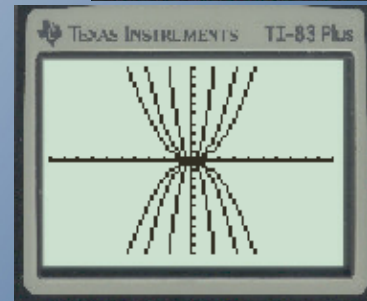


Vertical Stretch: (“Look at the magnitude of the stretch factor”)

- If $|a| > 1$, then the graph becomes narrower.
- If $|a| = 1$, then the graph stays the same.
- If $0 < |a| < 1$, then the graph becomes wider.

$$y = \frac{1}{3}x^2$$

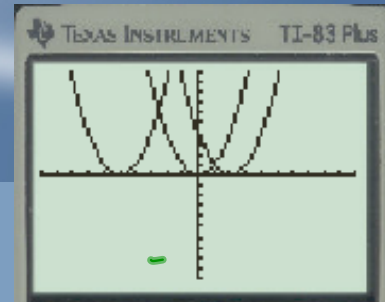
$$y = x^2$$



Horizontal Translation: (“Think opposite”)

- If $h > 0$, then the graph moves to the right h units.
- If $h = 0$, then the graph does not move horizontally.
- If $h < 0$, then the graph moves to the left h units.

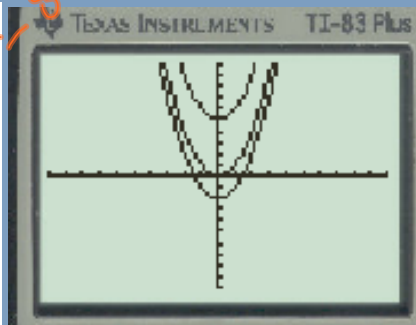
$$y = (x + 2)^2$$



Vertical Translation: (“Exactly the same”)

- If $k > 0$, then the graph moves upward k units.
- If $k = 0$, then the graph does not move vertically.
- If $k < 0$, then the graph moves downward k units.

$$y = x^2 + 3$$



$$y = -3(x+5)^2 + 2$$

Shape: Parabola

Dir. of opening: Down

Hor. Trans.: Left "5"

Ver. Shift: Up 2

Mapping Rule: $(x, y) \rightarrow (x-5, -3y+2)$

